

2014 4A Girls Basketball Regionals

March 1

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HOME TEAM IS ON THE BOTTOM OF THE BRACKET



@wiaawa

Kentridge 40

3/1 - Big Bend CC - 4pm

Winner is #1 Seed

Moses Lake

Moses Lake 61

Puyallup 38

3/1 - Bothell HS - 8pm

Winner is #1 Seed

Inglemoor

Inglemoor 60

Davis 46

3/1 - Central Valley HS - 2pm

Winner is #1 Seed

Gonzaga Prep

Gonzaga Prep 61

Bellarmine Prep 33

3/1 - Everett CC - 2pm

Winner is #1 Seed

Lynnwood

Lynnwood 75

Edmonds-Woodway 46

3/1 - Kent Meridian - 6pm

Winner is #1 Seed

Mt. Rainier

Mt. Rainier 76

Newport 31

3/1 - Mark Morris HS - 2pm

Winner is #2 Seed

Skyview

Skyview 62

Arlington 35

3/1 - Puyallup HS - 2pm

Winner is #2 Seed

Arlington

Todd Beamer 33

Kentwood 65

3/1 - Richland HS - 2pm

Winner is #2 Seed

Kentwood

Chiawana 55

NOTE: The Sunday immediately after the Regionals are complete, a draw to determine match-ups at each final site will be conducted at the WIAA Office:

1B, 2B Boys & Girls – 11am
1A, 2A Boys & Girls – 1pm
3A, 4A Boys & Girls – 3pm

The draw for the boys tournament will be conducted first and the boys championship game will be scheduled first during the school years ending with an even number, and the draw for the girls tournament will be conducted first during the school years ending with an odd number.

The 1B, 2A and 3A draws will be conducted first during the school years ending with an even number, and the 2B, 2A and 4A draws will be conducted first during the school years ending with an odd number.

BRACKET DEFINITIONS: The state tournament bracket includes games 1 through 4. The top half bracket includes games 1 and 2, and the bottom half bracket includes games 3 and 4.

1. The winners of the regional games involving the true #1 teams will be considered #1 teams.
2. The winners of the regional games involving #2 teams will be considered #2 teams.
3. The #1 teams will be drawn first for home teams in games 1 through 4. If there are more than four #1 teams, an additional draw between games 1 through 4 will determine which game(s) will involve two #1 teams playing against each other.
4. The #2 teams will be drawn as the visiting teams for games 4 through 1, except for the games involving two #1 teams.
5. Teams from the same district/combined district will not play each other when possible.